Languages:

- **English**
- Español

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MAILWRITE

NAME

MailWrite -- Open a new Write window or activate one already opened. (V1.3)

TEMPLATE

VAR/K,STEM/K,WINDOW/N,QUIET/S

FUNCTION

Opens a Write window to compose a new mail or activates one already opened.

Except when replying/forwarding/bouncing email where only one Write window is used, MAILWRITE is needed before trying to edit any part of a new message.

INPUTS

`VAR/K` - alternative variable to put the results into instead of RESULT (V2.0)
`STEM/K` - base name used for the stem where the returned data will be stored (V2.0)
`WINDOW/N` - change the command behavior to just activate an already opened Write window identified by the supplied parameter
`QUIET/S` - force the window to stay invisible (V2.1)

RETURNS

`VAR` - info returned by the command
`<STEM>WINDOW` - number of the created/activated window

`RC` is set to 5 if `WINDOW` is used with a value referring to an inexistant window, or to 10 if the window cannot be opened, maybe because the limit of two Write windows has been reached.

NOTES

Window slots are dinamically assigned as they are required until all of them are occupied, and remain in use until the relevant window is closed (an "invisible" Write window is also "open" within this context). The optional `WINDOW` parameter sets the **active** Write window, upon which the WRITEATTACH, WRITEBCC, WRITECC, WRITEEDITOR WRITEFROM, WRITELETTER, WRITEMAILTO, WRITEOPTIONS, WRITEQUEUE, WRITEREPLYTO, WRITESEND, [[WRITESUBJECT], and WRITETO commands will act when called, though strictly speaking this is only necessary when at least two Write windows are opened at the same time - in that case, `MAILWRITE WINDOW x` should be called before using any of these commands to ensure they act on the window they are supposed to.

Regardless, note that manually activating a Write window using the GUI does **not** magically make it the target of the above mentioned commands.

EXAMPLE

```
/* Enable result codes */
OPTIONS RESULTS

/* Start a new mail */
MAILWRITE STEM st.
win1 = st.window

/* Start yet another mail */
MAILWRITE STEM st.
win2 = st.window

/* Edit the first Write window */
MAILWRITE WINDOW win1
WRITETO boss@example.com
'WRITESUBJECT "I don't think I can go to work today"'
WRITELETTER 'work:excuses.txt'

/* Edit the second Write window */
MAILWRITE WINDOW win2
WRITETO peggy@example.org
'WRITESUBJECT "Stuffed at work, I'll be late"'

/* Put the first email in the Outgoing queue */
MAILWRITE WINDOW win1
WRITEQUEUE
```

```
/* Start a new email using an invisible Write window */
MAILWRITE STEM st. QUIET
win3 = st.window
WRITETO sales@example.com
'WRITESUBJECT "Two with Mozzarella + lots of coke"'
WRITELETTER 'dh5:priv/Snail_Linda.txt'

/* Finish editing the second email and send it at once */
MAILWRITE WINDOW win2
WRITESEND

/* Send the third email */
MAILWRITE WINDOW win3
WRITEOPTIONS DELETE   /* avoid leaving any traces */
WRITESEND
```

BUGS

`MAILWRITE` would throw Enforcer hits if YAM was iconified and the external editor was configured to be launched immediately, or when the `QUIET` switch was used; this was fixed in V2.3.

SEE ALSO